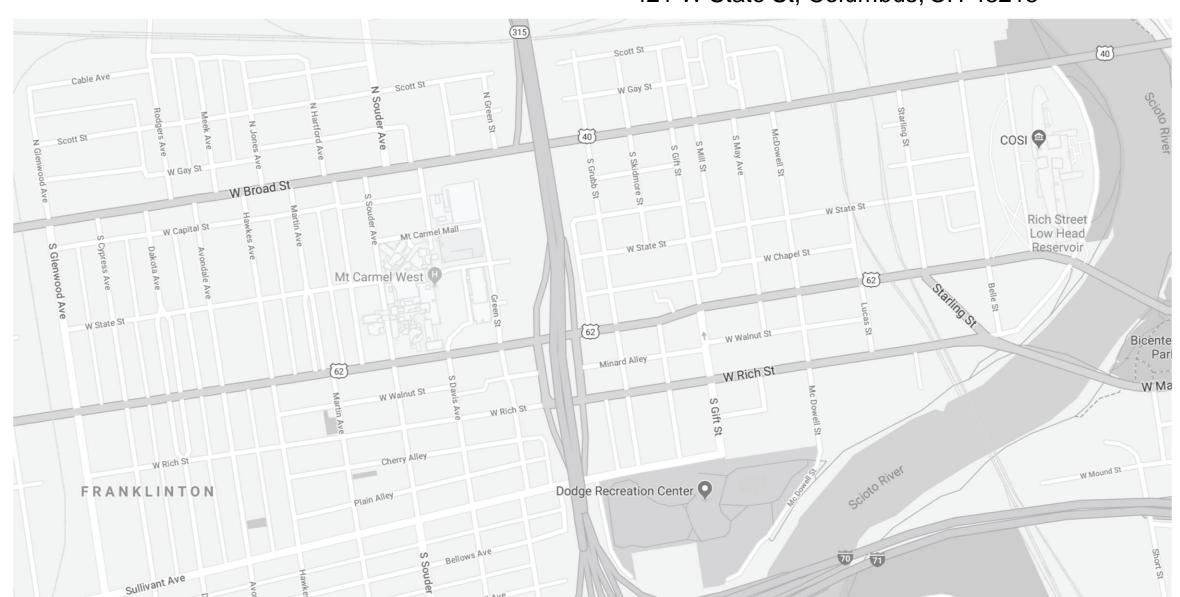


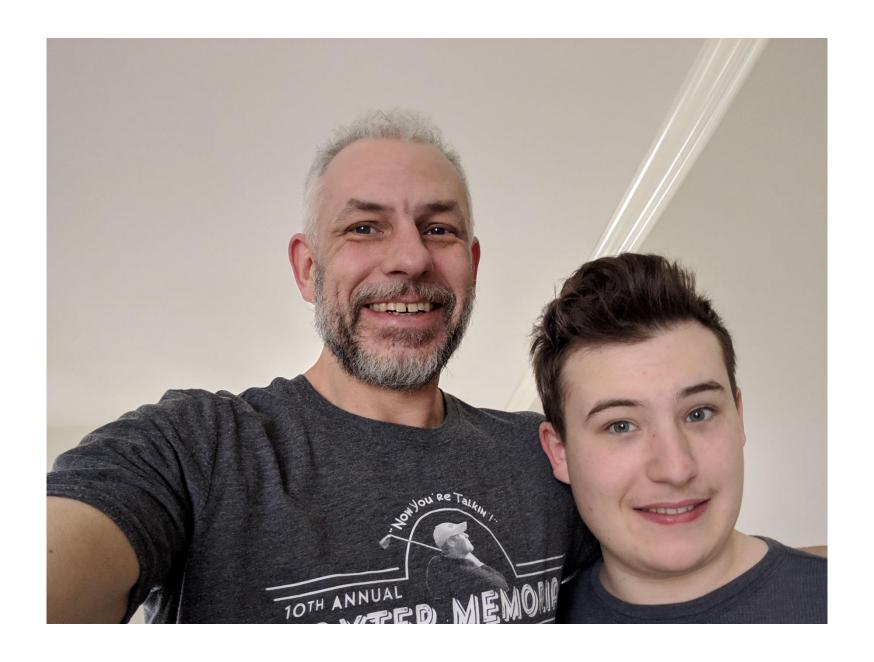


Franklinton (The area we will explore in the workshop, Feb. 1.)

February 1, 2019 12 - 2 pm The Idea Foundry 421 W State St, Columbus, OH 43215



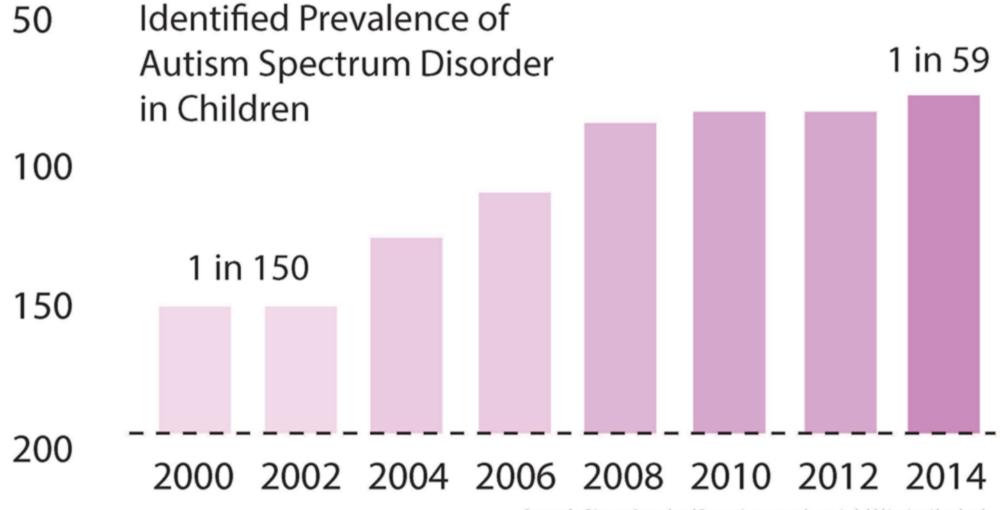
Why













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Faculty Directory > Kyle Ezell



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Professor of Practice, City and Regional Planning Section

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Kyle Ezell is a professor of practice in city and regional planning at the Knowlton School, where he has taught since 2005. Ezell has 25 years of experience as a practicing city planner. His work at the school involves students heavily in experiential







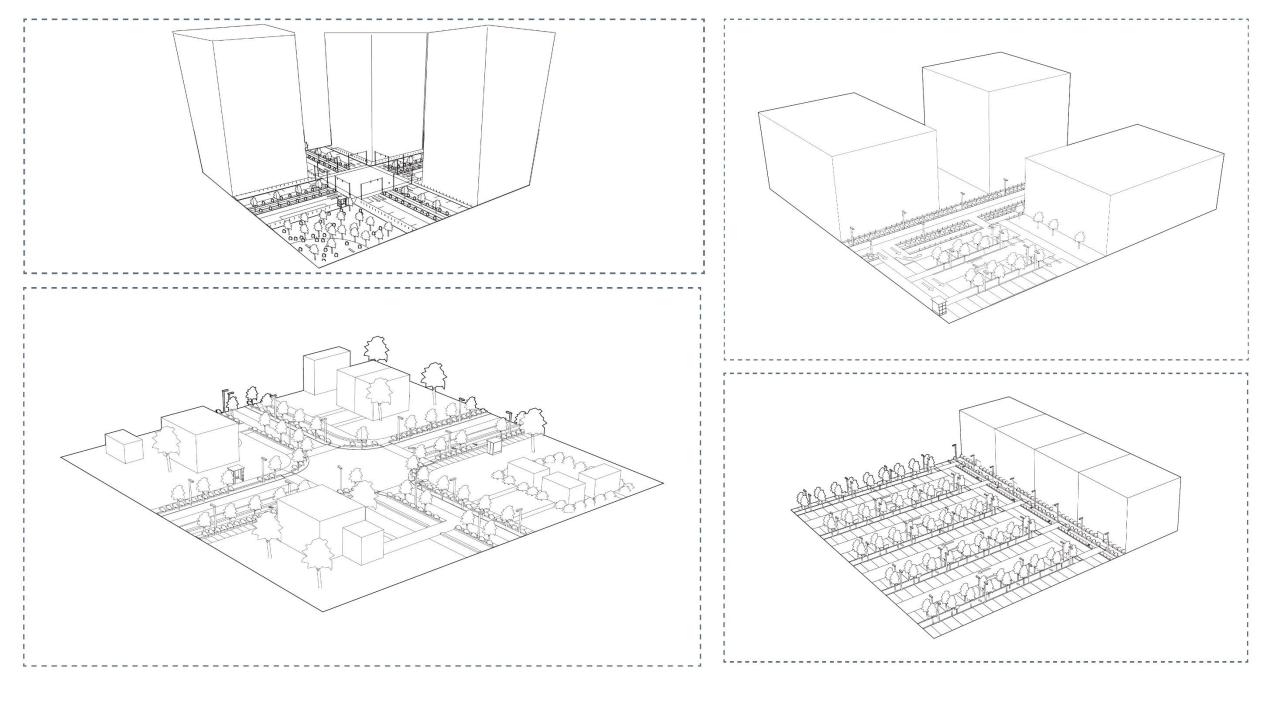
Attempt 1.0 August 2017 - June 2018
THE OHIO STATE UNIVERSITY CITY AND REGIONAL PLANNING STUDENTS

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AUTISM PLANNING AND DESIGN GUIDELINES 1.0

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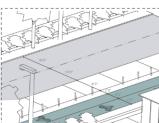
II. Context-Specific 3. SUBURBAN

A. STREETS

(feeling safe, feeling clear, feeling calm, feeling connected)

FROM THE RESEARCH

While suburban streets are not ordinarily multi-modal, a new suburban multimodal street design has the potential to increase accessibility and safety, especially for those unable or unwilling to drive. To provide a feeling of safety and to lessen anxiety, narrower travel lanes can encourage slower automobile



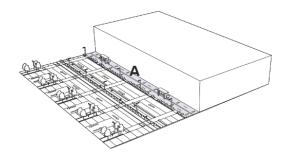
speeds. Separated bike lanes may encourage more adults with autism to become cyclists. Soft glow-in-the-dark green bike lane paint can increase visibility providing more safety and clarity for adults with adults with autism, Landscaped buffers will also increase safety and improve the aesthetics of the streetscape.

GUIDELINES

Streets shall be multimodal. Bike lanes shall be on one side of the street, with one lane traveling in each direction. Bike lanes shall be separated from drive lanes with an 8'0" wide parking lane in between. Automobile lanes shall be no more than 10'0" wide. Bike lanes shall be painted green using (soft) glow-inthe-dark paint.

AUTISM PLANNING AND DESIGN GUIDELINES 1.0 SUBURBAN 135 II. Context-Specific

4. MULTIMODAL HUB



A. SIDEWALKS

(feeling calm, feeling clear, feeling safe, feeling free, feeling connected)

FROM THE RESEARCH

Transportation hubs connecting buses or trains, automobiles, and bicycles must properly accommodate pedestrians, including adults with autism. While sidewalk dimensions will vary based on geographic context, standard sidewalks can accommodate two-people with a standard width of 5'0". The research shows a sidewalk accommodating three people walking side-by-side comfortably will decrease sensory overload caused by over-crowding. Multimodal hubs will require much wider sidewalk widths. Research shows a strip down the middle of the walkable path designating two sections has the potential to increase

comfort. Research suggests implementing a mid-body height barrier between the walkable path and the road would help adults with autistic feel less overwhelmed by cars and other activity taking place in the road, as well as vegetative buffers.

GUIDELINES

Multimodal standard sidewalk dimensions shall be 13' 0"

The walkable path shall be 8' 0". There shall be a magenta thermoplastic strip down the center of the walkable path. There shall be a barrier between the walkable path and the road 3'0" high maximum and 1'0" wide maximum. There shall be a planting strip between the barrier and the curb 4'0" wide, minimum.

AUTISM PLANNING AND DESIGN GUIDELINES 1.0

MULTIMODAL HUB I 39

II. Context-Specific

7. PARK ACCESS

A. SIDEWALKS

(feeling free, feeling calm, feeling clear, feeling connected)

FROM THE RESEARCH

Sidewalks in and around parks must consider the needs of adults with autism. A new standard for sidewalks that accommodate three people walking comfortably side-by-side will decrease sensory overload caused by over-crowding and work well in parks. 5'0" is the usual minimum for a 2-person sidewalk. The research determined a mid-body height barrier between the walkable path and the road will assist adults with

autism to feel less overwhelmed by nearby cars and other distractions that occur near streets. Adults with autism often have diverse sets of motor impairments and properly-implemented barriers will benefit.

From the front of building to the edge of curb the sidewalk shall be 12' 0" in width.

The walking path shall be 8' 0" wide. There shall be a barrier 2' 0" wide maximum and 3' 0" tall maximum on either side of the walkable path.

The barrier shall be either a bollard or a planter.

B. STREETS

(feeling safe, feeling clear, feeling free, feeling connected, feeling calm)

FROM THE RESEARCH

Research shows that there are concerns about independence in travel, navigable, safe, and accessible infrastructure near parks. Making all roads multi-modal in design increases accessibility and safety for all, especially those unable or unwilling to drive. Narrower travel lanes typically lead to slower traveling speeds, which increases safety and lowers anxiety in the pedestrian experience. Separated bike lanes allow for easy travel, and the (soft) glow-in-the-dark green paint will increase visibility at all times of the

day. Landscape buffers increase safety and lower

GUIDELINES

anxiety.

Streets traveling through parkland shall be multimodal, accommodating more than automobiles. Drive lanes shall be no more than 10'0" wide. Bike lanes shall be a minimum of 5'0" wide in both

The bike lanes shall be separated from the street by a landscaped buffer at least 3'0" in width. Bike lanes shall accompany adjacent sidewalks that are separated by a 2'0"-wide landscaped buffer. Bike lanes shall be painted with (soft) glow-in-thedark green paint.

AUTISM PLANNING AND DESIGN GUIDELINES 1.0

PARK ACCESS | 50



FEEL CONNECTED

The public realm is easily reached, entered, and leads to destinations.



FEEL FREE

The public realm offers relative autonomy and the desired spectrum of independence.



FEEL CLEAR

The public realm makes sense and is not confusing.



FEEL PRIVATE

The public realm offer boundaries and provides retreat.



FEEL

The public realm diminishes the risk of being injured.



FEEL



FEEL CONNECTED

The public realm is easily reached, entered, and leads to destinations.



FEEL

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FEEL CLEAR

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FEEL



FEEL CONNECTED

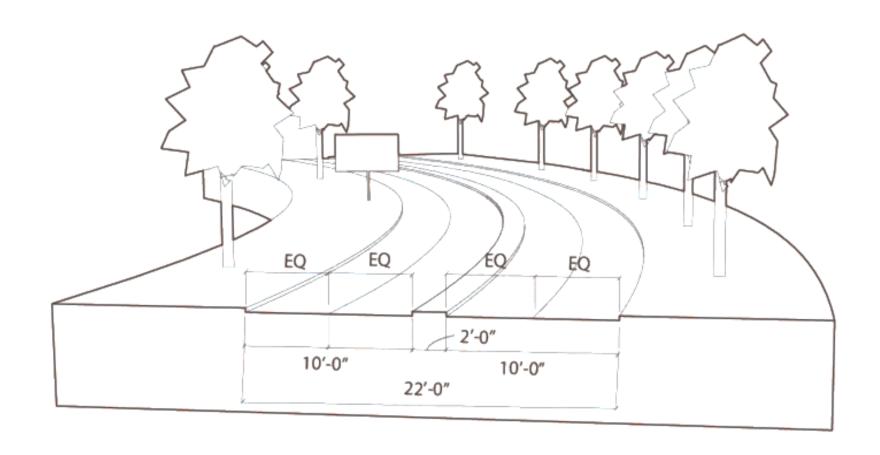
The public realm is easily reached, entered, and leads to destinations.





FEEL CONNECTED

The public realm is easily reached, entered, and leads to destinations.







The public realm is easily reached, entered, and leads to destinations.



FEEL FREE

The public realm

offers relative

autonomy and the

FEEL CLEAR

The public realm makes sense and is not confusing.



FEEL PRIVATE

The public realm offer boundaries and diminishes the risk of provides retreat.

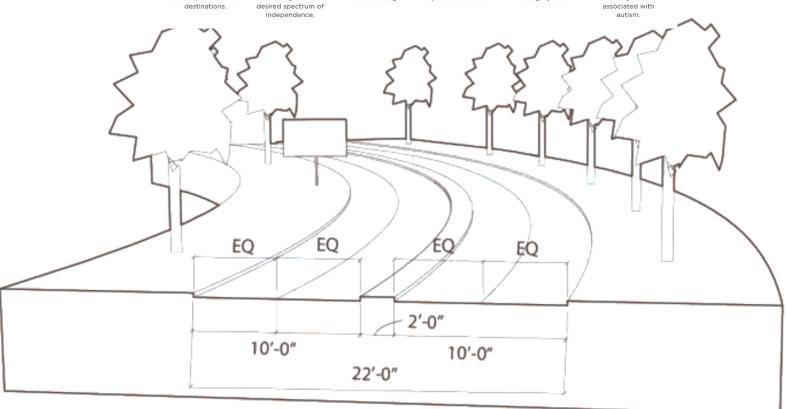


FEEL SAFE

The public realm being injured.



FEEL





FEEL CONNECTED

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FEEL FREE

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FEEL

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FEEL PRIVATE

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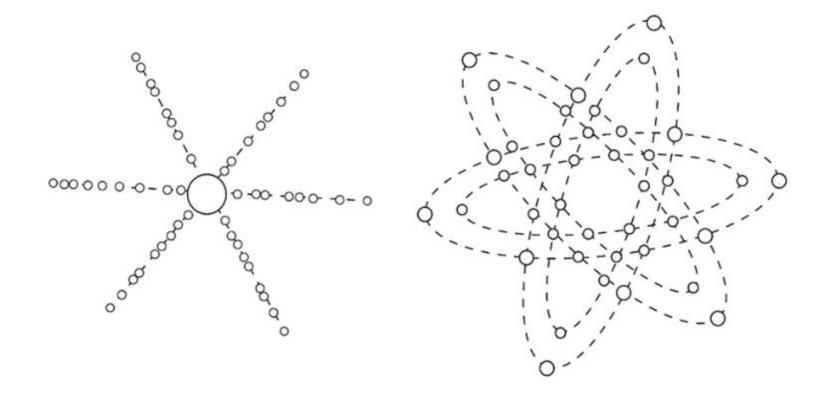


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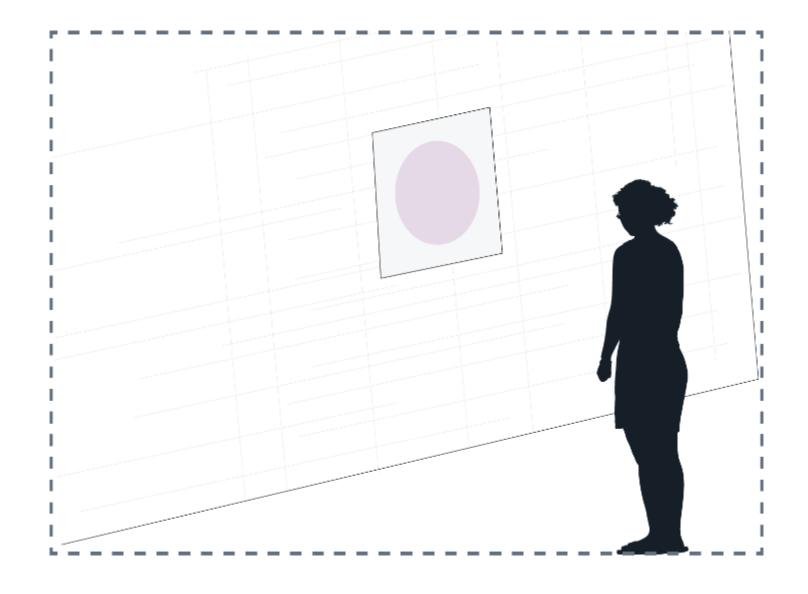




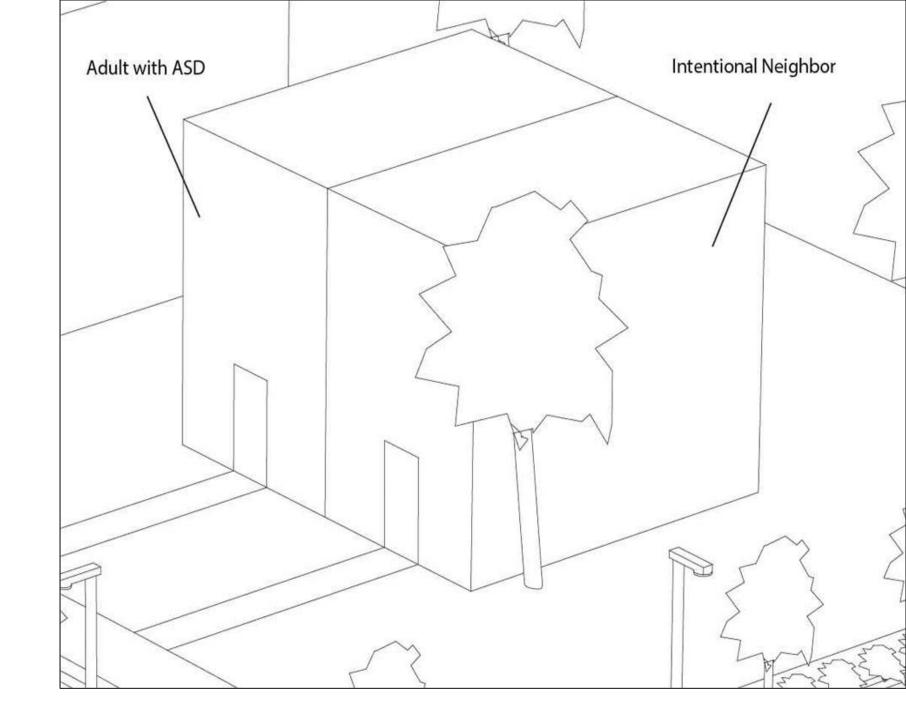














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FEEL FREE

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FEEL

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FEEL PRIVATE

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FEEL

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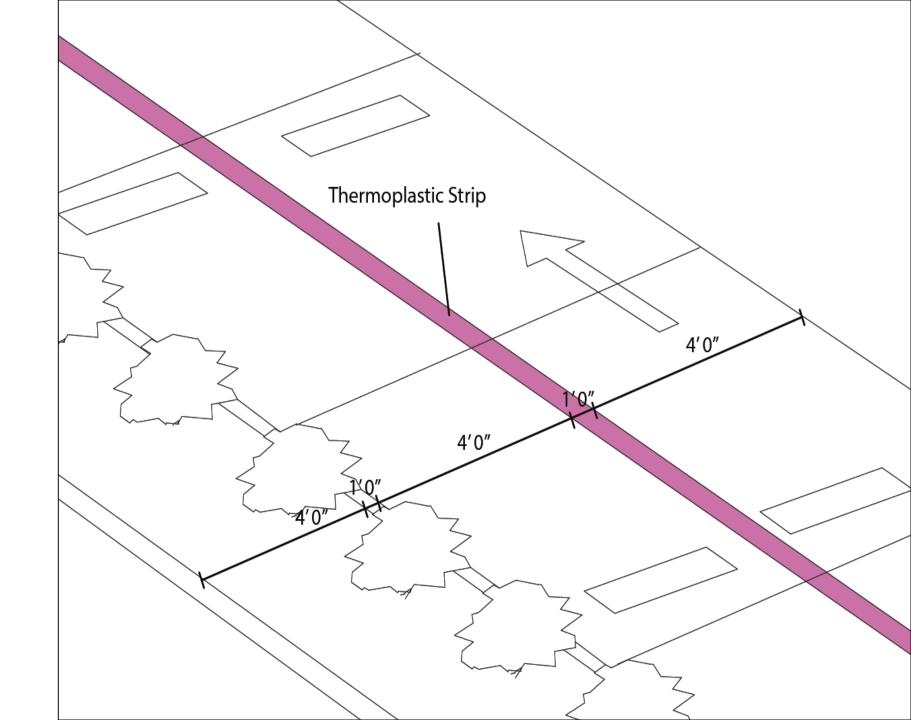


FEEL



FEEL CLEAR

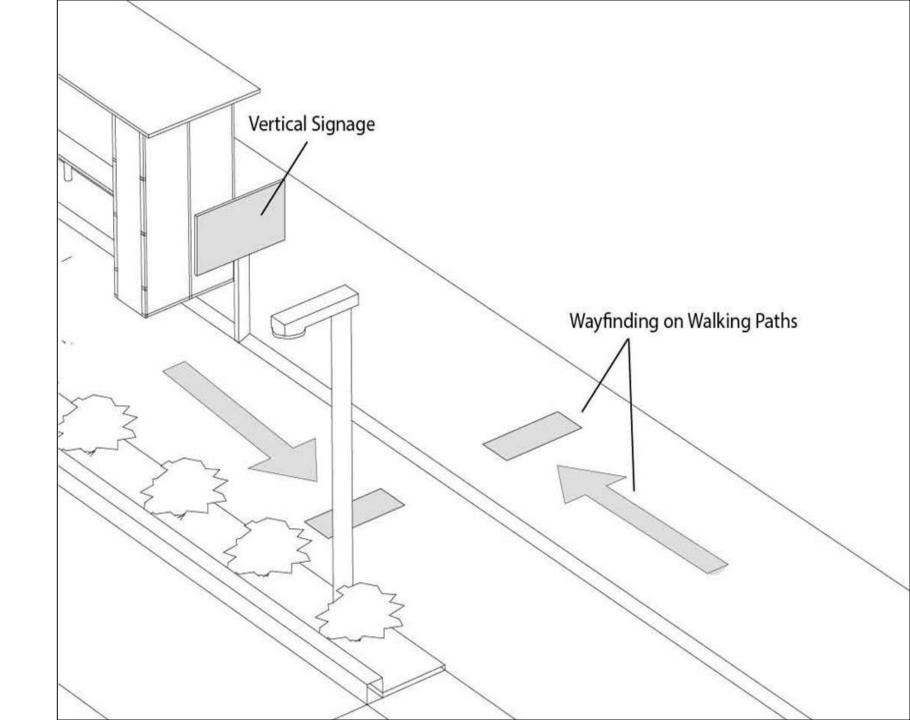
The public realm makes sense and is not confusing.





FEEL CLEAR

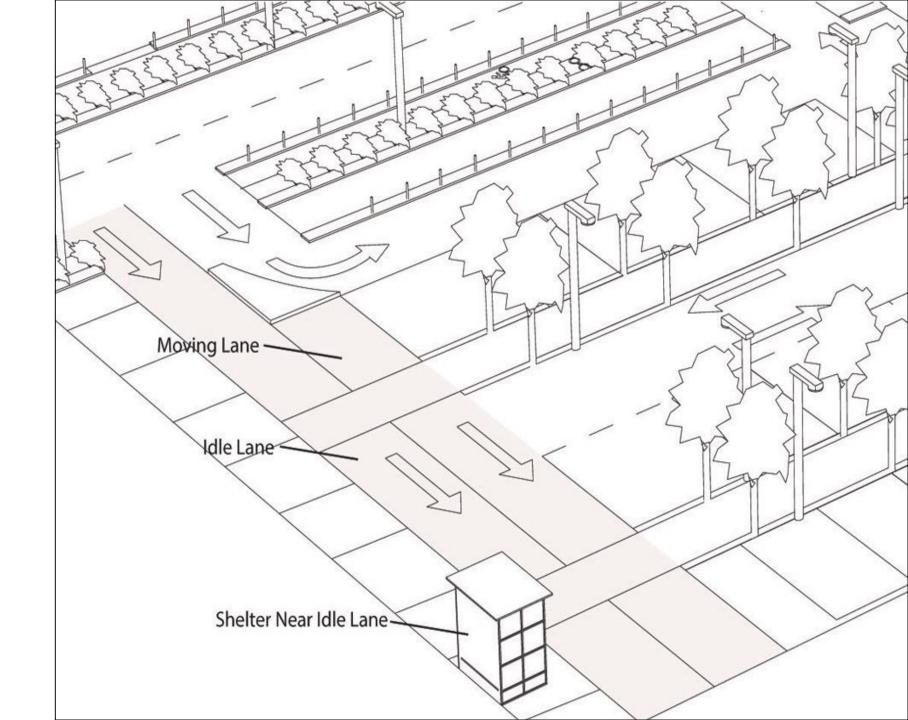
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FEEL

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FEEL



FEEL PRIVATE

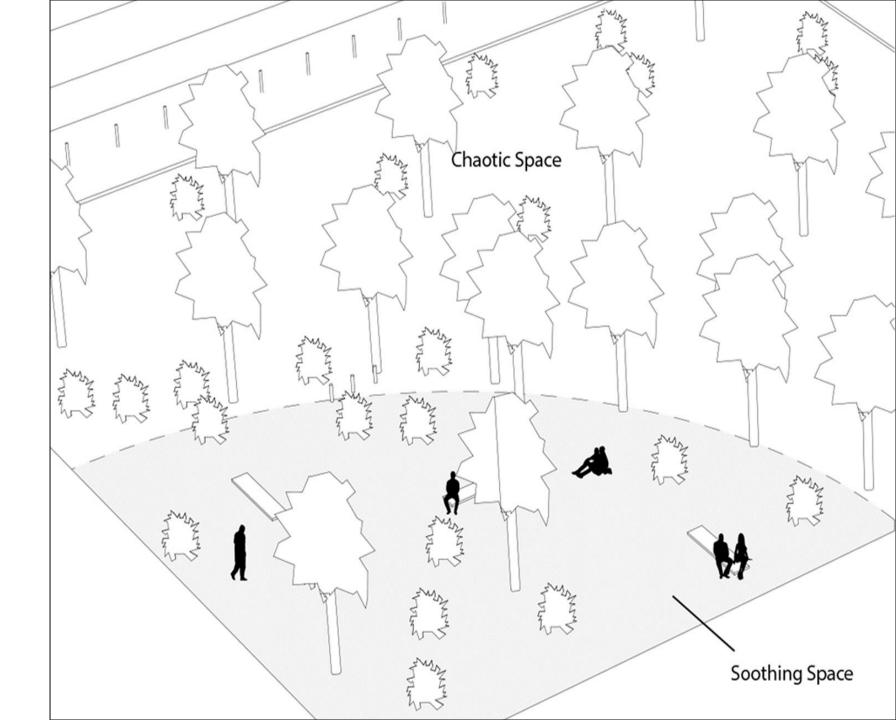
The public realm offer boundaries and provides retreat.





FEEL PRIVATE

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FEEL



FEEL SAFE

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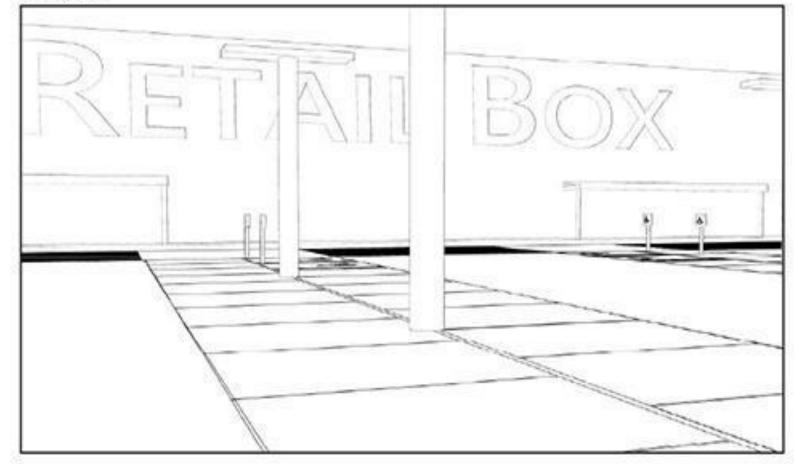




FEEL SAFE

The public realm diminishes the risk of being injured.

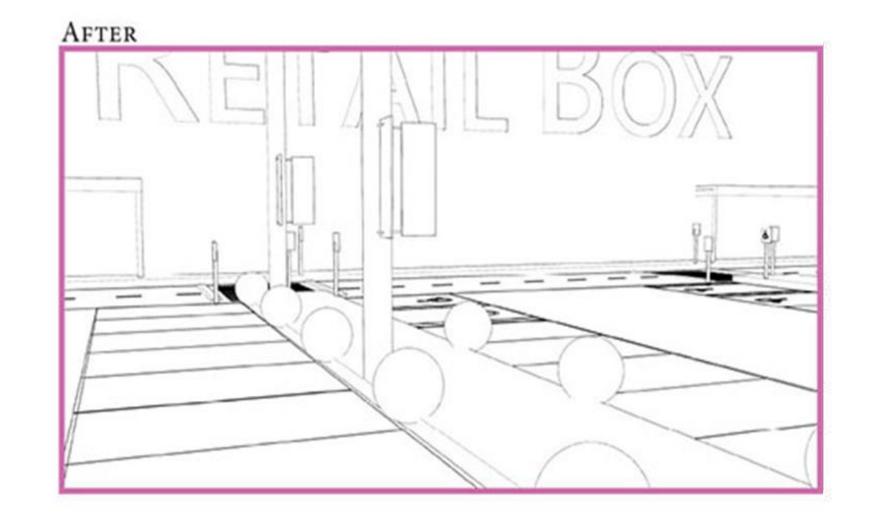
BEFORE





FEEL SAFE

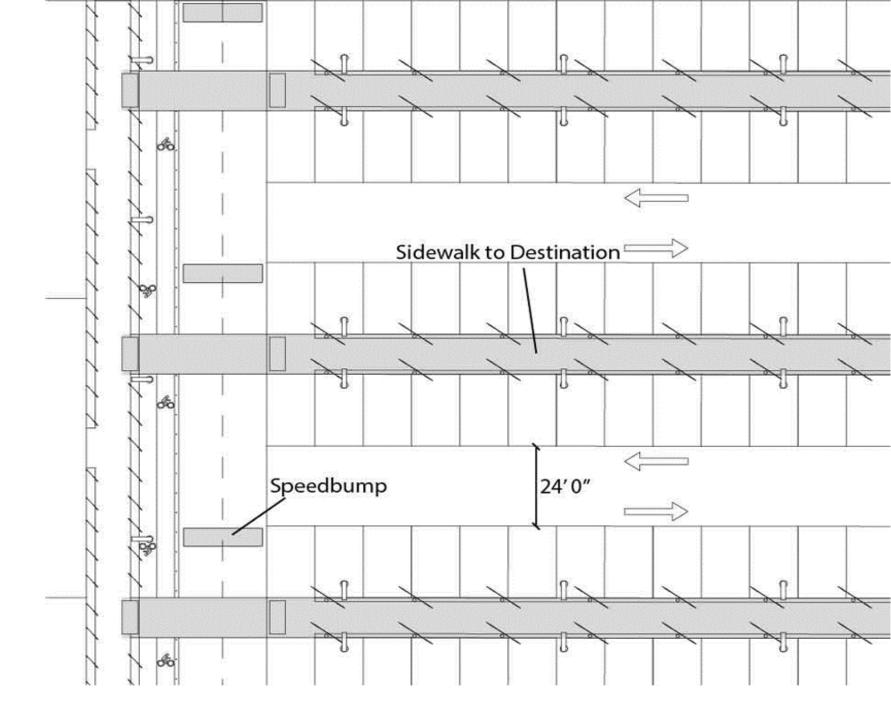
The public realm diminishes the risk of being injured.





FEEL SAFE

The public realm diminishes the risk of being injured.



six feelings framework



FEEL CONNECTED

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FEEL

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FEEL PRIVATE

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FEEL

The public realm diminishes the risk of being injured.



FEEL

The public realm mitigates physical sensory issues associated with autism.



FEEL

The public realm mitigates physical sensory issues associated with autism.





FEEL CALM

The public realm mitigates physical sensory issues associated with autism.

B. STREETS

(feeling safe, feeling clear, feeling free, feeling connected)

FROM THE RESEARCH

Many adults with autism have concerns about accessibility. Urban street design directly impacts their ability to move around. Multi-modal street design on campuses can increase accessibility and safety,

especially those who are unable or unwilling to drive. The research shows that narrower travel lanes typically lead to slower traveling speeds which in turn lowers pedestrian anxiety. Suggested design includes separated bike lanes and (soft) glow-in-the-dark green paint which will increase visibility, and landscaped buffers to satisfy the Six Feelings Framework that resulted from the research.

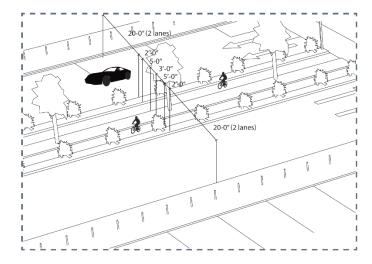
GUIDELINES

Streets shall be multi-modal.

Drive lanes shall be 10'0" wide.

Streets shall include a 5'0" (minimum width) bike lanes traveling in each direction separated by a 2'0"-3'0" wide buffer.

Bike lanes shall be painted green using (soft) glow-inthe-dark paint.



H. LIGHTS

(feeling safe, feeling calm)

FROM THE RESEARCH

Flashing, flickering, and excessively bright lights impact the wellbeing of many adults with autism. The research suggested that purple, blue, or yellow colors are calming for adults with austim. LED or incandescent light bulbs eliminates the flickering or buzzing affect that fluorescent lights possess and provides a more comfortable environment. 1000 lumens are necessary to have full coverage of light throughout the entire outdoor plane.

six feelings framework



FEEL CONNECTED

The public realm is easily reached, entered, and leads to destinations.



FEEL FREE

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FEEL CLEAR

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FEEL PRIVATE

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FEEL

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FEEL

The public realm mitigates physical sensory issues associated with autism.

how

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Gala Korniyenko is a PhD student in the city and regional planning at The Ohio State University. She was a Fulbright Scholar at the University of Kansas where she holds a Master of Urban Planning. Gala is also an administrator of the American Planning Association's Planning for Underserved Populations Interest Group and a member of World ENABLED, an educational nonprofit organization that promotes the rights and dignities of persons with disabilities.

(http://worldenabled.org/tag/gala-korniyenko/)

TRAINING IN
HUMAN
SUBJECT
RESEARCH

TERM-LONG LITERATURE REVIEW

EXPERT LECTURES

FOCUS GROUP DESIGN

FOCUS GROUPS FACILITATION QUALITATIVE DATA CODING POLICY+
INFRASTRUCTURE+
PROGRAMS
IDENTIFICATION

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Kevin Cannon, BSCRP

Alex Carlson, BSCRP

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Rick Stein, AICP (Research Partner)

Research Advisory Organization

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Dr. Emilio Amigo, Licensed Psychologist, Founder and Director and Supervising Psychologist, Amigo

ii. contributors | 9

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Hayden Hinchman, MS: Marriage and Family Therapy, Counseling Staff

Shaun Klingensmith, Counseling Staff

AUTISM PLANNING AND DESIGN GUIDELINES 1.0

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ii. contributors | 10

AUTISM PLANNING AND DESIGN GUIDELINES 1.0

Glennon Sweeney, MCRP, PhD student, City and Regional Planning, Senior Research Associate, Kirwin Institute for the Study of Race and Ethnicity

Adults with autsim

Parents of adults with autism

Focus Groups

23 parents of adults with autism, 19 adults with autism (Names of participants were required to be kept confidential per IRB.)

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Sandra Tanenbaum, Professor Emerita, Health Services Management and Policy

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Erin J. Hoppe, MA, Executive Director, VSA Ohio

Dr. Paula Rabidoux, Associate Director, Nisonger Center: A University Center for Excellence in

Developmental Disabilities

AUTISM PLANNING AND DESIGN GUIDELINES 1.0 ii. contributors | 11

III. Appendix

1. RESEARCH PROTOCOL

. Objectives

People with autism have particular needs that most professionals (such as city planners who plan and design communities) haven't yet considered, even as autism has become increasingly prevalent in our society. Autism Spectrum Disorder (ASD) affects millions in the United States, including families and friends of people with ASD. Community planners can learn to improve the lives of people with autism by first understanding Autism Spectrum Disorder and why education about ASD is needed to properly serve their needs. This research seeks to broaden required public participation to understand the needs of adults with high-functioning Autism Spectrum Disorder. Our research is specific to city planning and fills a gap between community building and urban design and the rich literature and research found in public health (especially mental health), psychology, and special education.

This research seeks to discover how and what kinds of new planning ideas and tools can create quality living environments for adults with autism.

Beyond existing literature, this research will employ focus groups. Focus group questions for individuals with high-functioning ASD (we will refer to high-functioning ASD as "autism" from this point forward with the understanding that the research is based on meeting the needs of high-functioning adults with autism). We will determine what kind of community they want to live in and how planners can help them thrive in the public realm. The research will also include a design charrette to help discover day-to-day living experiences of adults with autism. Beyond the focus group study, we will examine existing planning tools such as zoning codes, methods such as design guidelines, and civic (and private) infrastructure that might better serve adults with autism.

Our main research question is how adults with autism can inform planners about the issue of inclusive built environments.

APPENDIX

AUTISM PLANNING AND DESIGN GUIDELINES 1.0

Attempt 1.0 August 2017 - June 2018
THE OHIO STATE UNIVERSITY CITY AND REGIONAL PLANNING STUDENTS

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AUTISM PLANNING AND DESIGN GUIDELINES 1,0

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focus group slides

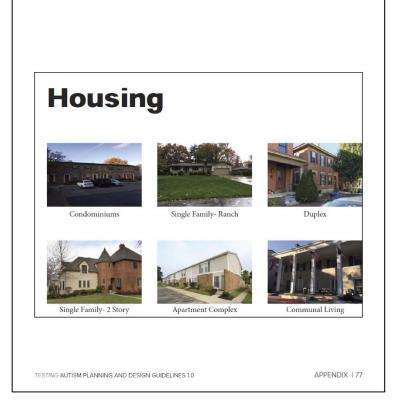
Transportation



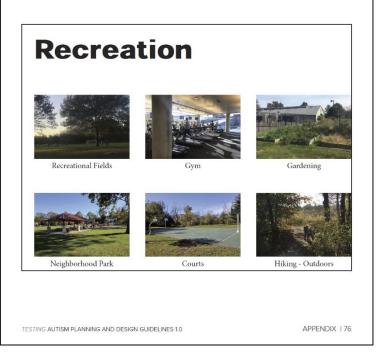
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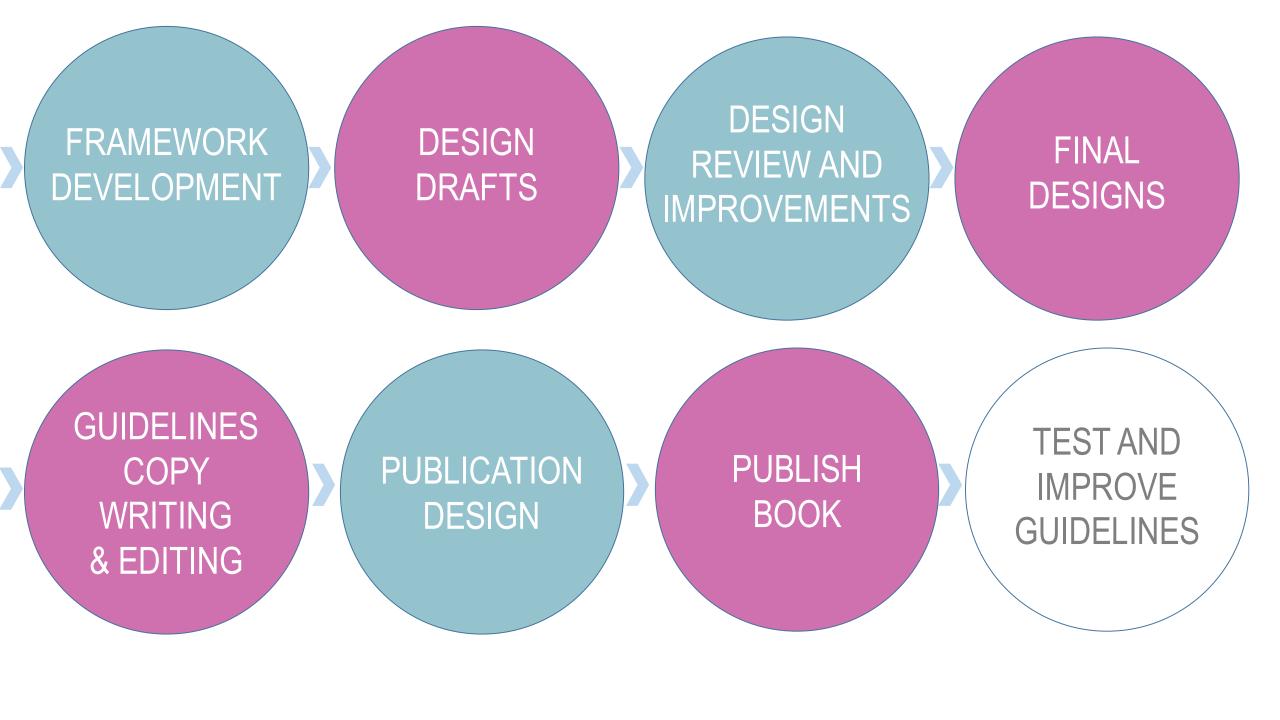
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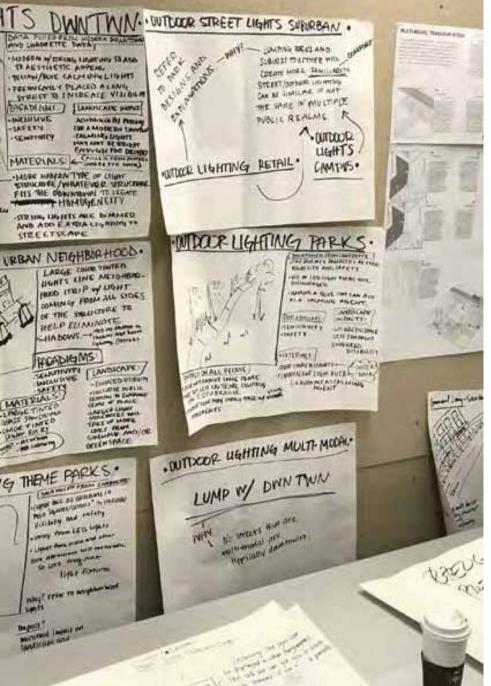
Housing



Recreation

















III. Appendix

5. FOCUS GROUP DATA ASSESSMENT

TRANSPORTATION

Driver's Licenses:

- 2 participants have their licenses

Driving Experience:

- "Pretty Scary" due to dealing with repair fees
- Parking on campus is a "big pain"
- One person said they were too nervous to learn at 16 years old

Would you like to drive in the Future?

- 11 people say "yes" they would like to drive in the future

Who drives you?

- . Most frequent answer was parents, family, or service providers (providers is not elucidated upon)
- Community apparently falls under "service providers" per what some said in focus group but not sure that's true.
- · Falls under service providers?
- · Friends included as well
- Two people said Uber.

Obstacles to getting a driver's license:

- Peer pressure to get license
- Spatial issues
- The rules of driving is an obstacle.
- More peer/social pressure (this time from parents, however)
- Driver's instructor prevented a person in the focus group from hitting someone while they were driving.
- Road rage

Obstacles to getting a driver's license continued:

- Eye-sight (visual impairment)
- Can likely be recorded as a throwaway comment, but potentially obstacles stem from video games (or other entertainment).
- Crashing of a vehicle (albeit a golf cart not a car)
- Fine motor skills and instructors not good at their job
- · Another crash, but an actual car crash
- . Turning the car
- · Fear in general
- · Driving is draining (lack of "endurance").
- . The rules of the road and having to envision where one's going
- Lack of a car to practice on as well
- . Car noises (any of them)
- . Focusing on the lights for the car and what is happening on the car's dashboard
- Another visual impairment
- . No incentive to drive. No benefit
- · Busy schedule, can't find time to practice

APPENDIX 180

27 charrette project ideas (samples)



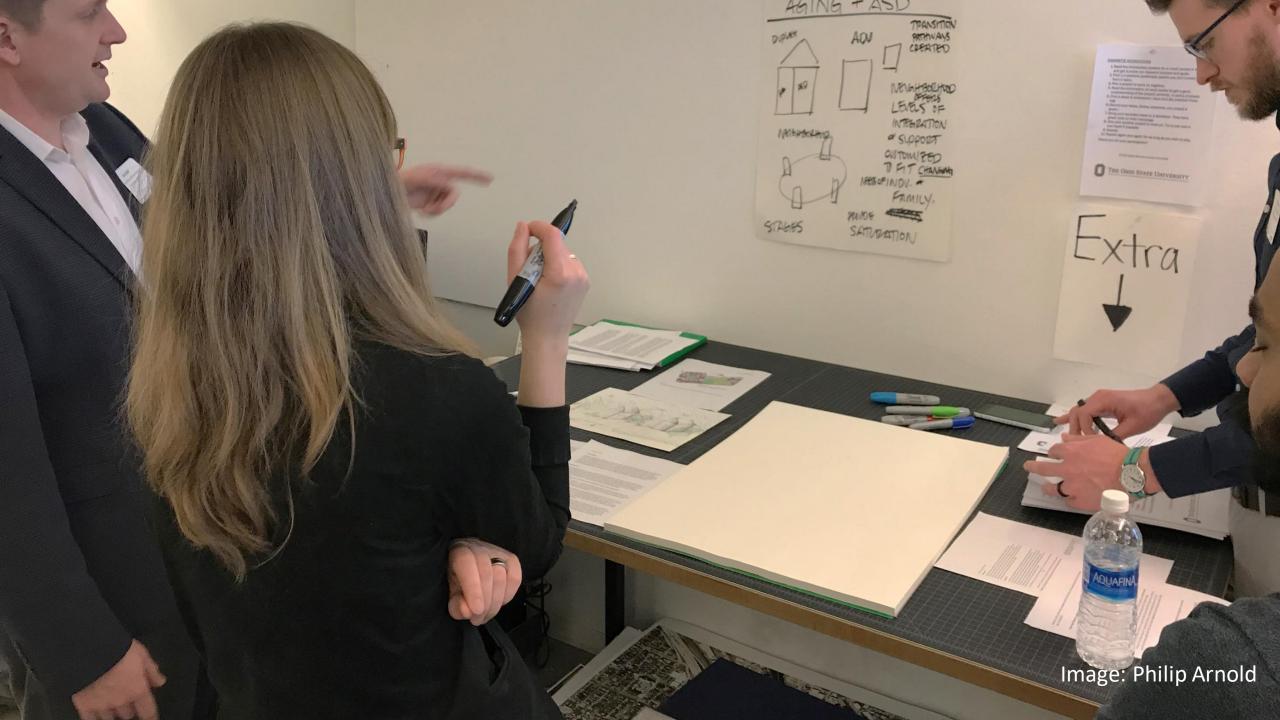




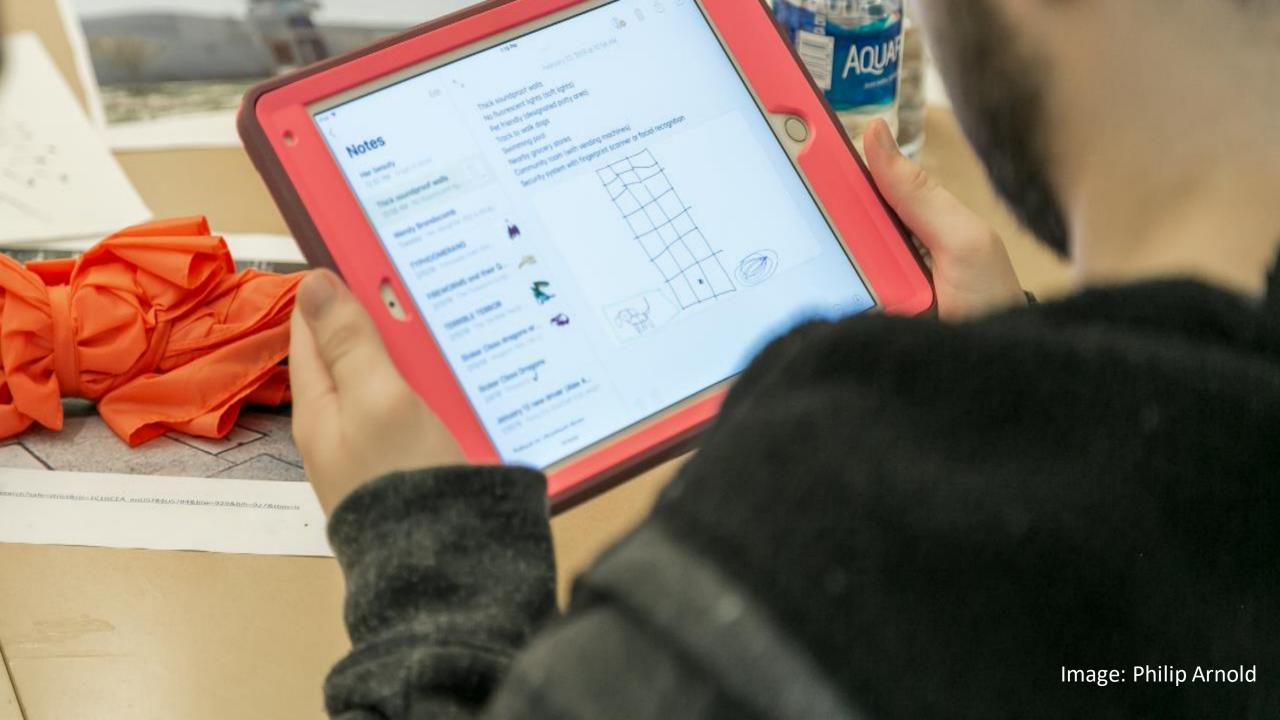




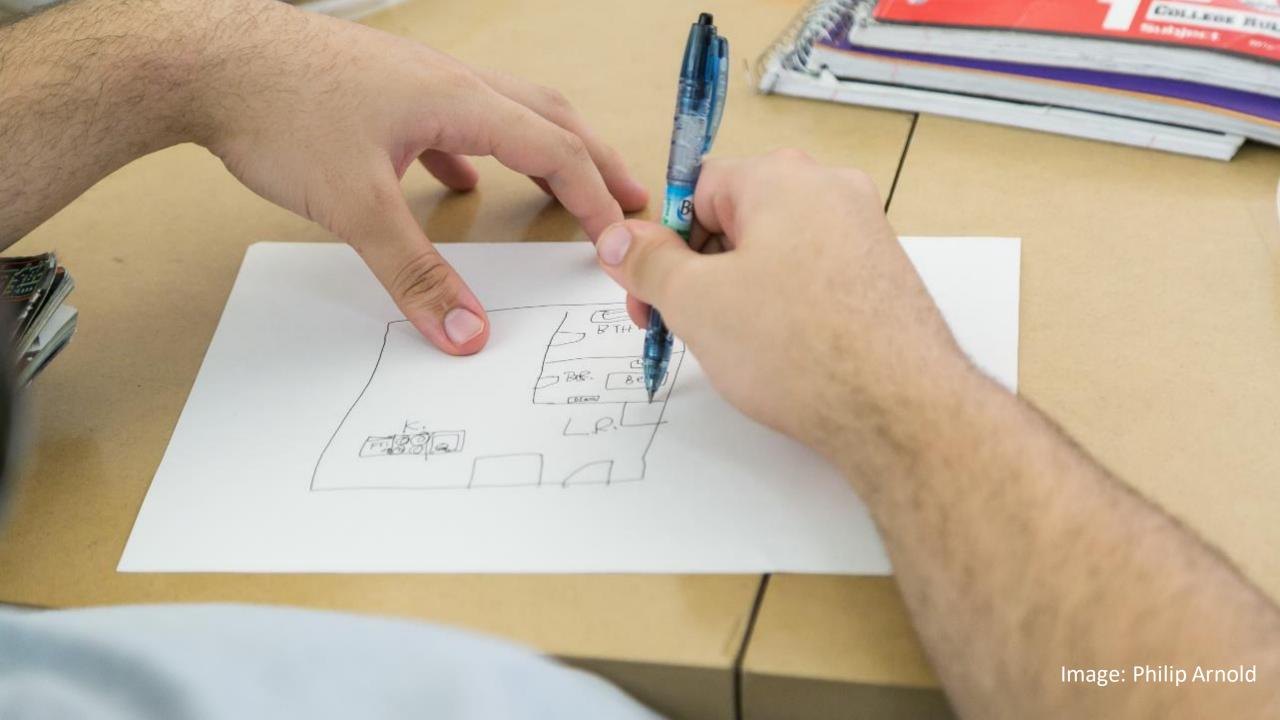




















where when





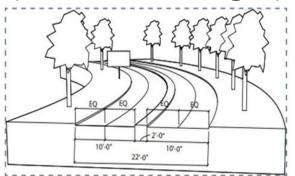




next

GUIDELINES TRIAL -- AUTUMN 2018

(Research design:)



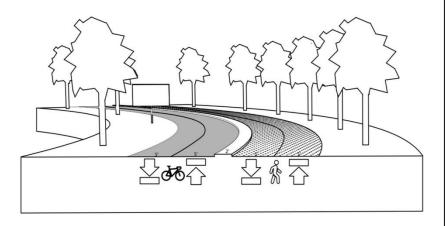
(Testing of design:)



MULTI-USE TRAILS

DESIGN

Researchers built a simplified version of the Multi-Use Trail mentioned in the guidelines. Under the Knowlton Hall overhang, a to-scale mock-up up this trail was constructed using magenta duct tape. The tape was used to denote the separate lanes, while white chalk was used to draw arrows and other wayfinding.

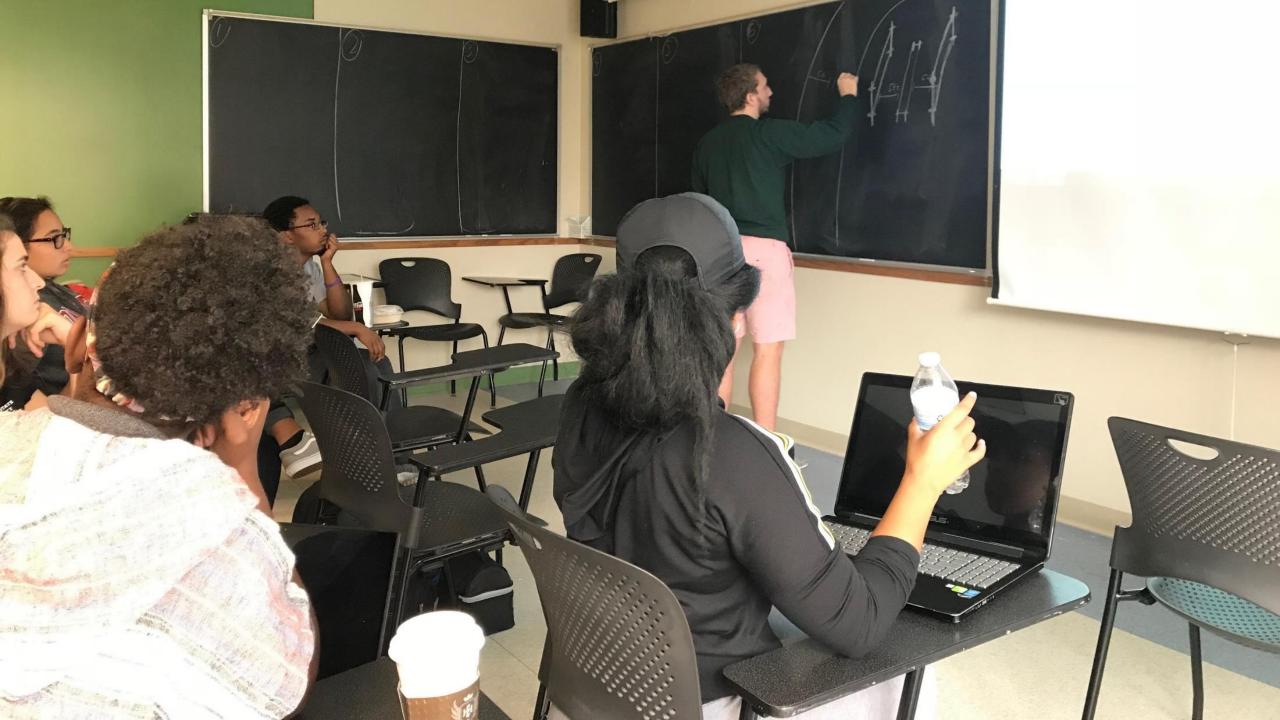


(Revised "tested" design^)

GUIDELINES TRIAL, AUTUMN 2018

1203

THE OHIO STATE UNIVERSITY CITY AND REGIONAL PLANNING STUDENTS



Testing design on the OSU campus with adults with autism













Autism Planning and Design Guidelines 1.0

By Kyle Ezell, AICP CUD; Gala Korniyenko; and Rick Stein, AICP

Envisioning the Future of Human-Technology Partnerships Conference

Autism, Innovation & the Workforce: Envisioning the Future of Human-Technology Partnerships November 29, 2018

Vanderbilt University - Nashville, Tennessee

Supported in part by the National Science Foundation's Human-Technology Frontiers program





Transportation Research Board Workshop
Universal Design at Airports
Today's Problems and Viable Solutions for Passengers with Disabilities
Washington, DC
January, 2019

Typical Barriers: Airline Ops

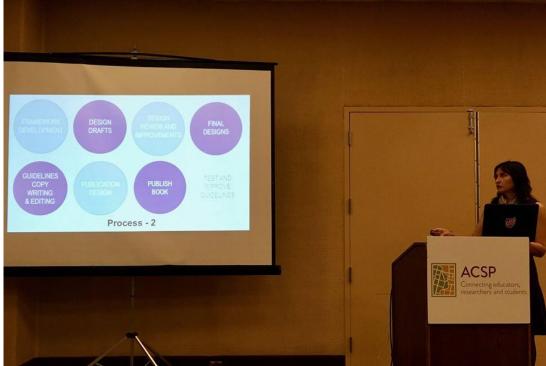


- Gate Changes
- → Long Walks
- → Sensory Overload



The Association of Collegiate Schools of Planning Conference in Buffalo, NY







Look for us at the San Francisco National Conference

Autism Planning and Design Guidelines 1.0



National Planning Conference > Program > Autism Planning and Design Guidelines 1.0

Saturday, April 13, 2019 from 10:45 a.m. - noon PDT

CM | 1.25

Activity Type: Educational Sessions

Activity ID: NPC198009

Looking for sessions relating to inclusiveness and social justice? You've found one! This session has been identified and peer-reviewed as significantly pertaining to inclusiveness and social justice. <u>View all inclusiveness/social justice-related activities.</u>

Session Speakers



<u>Kyle Ezell, AICP CUD</u> The Ohio State University Columbus, OH



Richard L. Stein, AICP Urban Decision Group Westerville, OH



Galyna Korniyenko
The Ohio State University
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